

ETEC 570 – **Fall 2021**

Instructor; [Dr. Ali Rezaei](#)

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Office Hours; Tuesdays at 7:00 PM through Zoom or by appointment through email: Zoom link: <https://csulb.zoom.us/j/89561826521>

Required Textbooks:

1. [E-Learning by Design](#) (2012, 2nd edition) By William Horton ISBN =978-0-470-90002-4
2. [Disruptive Classroom Technologies](#) (2017) By SonnyMagana **ISBN** =978-1506359090

Complementary Textbooks

1. [Michael Allen's Guide to e-Learning](#) (2016, 2nd edition) by Michael Allen. ISBN: 978-1119046325
2. [Blogs, Wikis, Podcasts](#) (2010) by Will Richardson
3. Leaving ADDIE for SAM (2016). By

share your answers with the whole group. You'll have only 45 minutes for this part; therefore, it is important to read the book before the meeting.

2. For the individual questions, create a separate document, type your name and your individual answers for each chapter, and submit the document to BeachBoard/DropBox within 48 hours after the meeting.

Online activities: Games and Robots

The goal of this assignment is to learn about the future technologies, the technologies that are currently used or those that will be used in the future of education. You have two options for this assignment. For option one, you create a video, and for the second option you write a research paper.

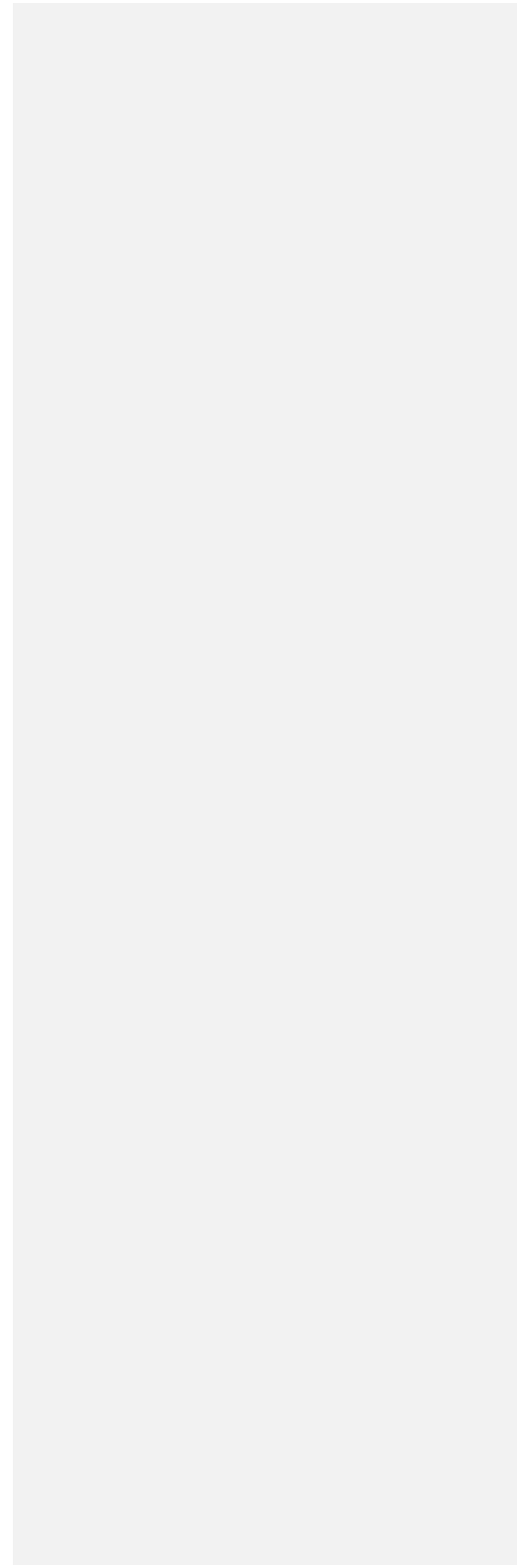
Option 1: Choose one of the following topics to do research (online exploration and investigation) and create a 10-minute video in which you show the results of your finding. Your video could be like a lecture video or you may mix and edit some other video clips and add your own narration.

x

6. Optional. Write a brief report and submit along with this project in which you explain how to

Dates	Presentations	Flipped activities in Zoom	Hands-on Activities - All activities due by 11:59 PM on given dates
August 23			Student Preferences (Due; 8/23)

August 28 Bloom's
 Zoom Taxonomy
 Meeting



Oct 9 Zoom Meeting	Chapter 4- Connect-Type Activities	Flipped Activity 4	
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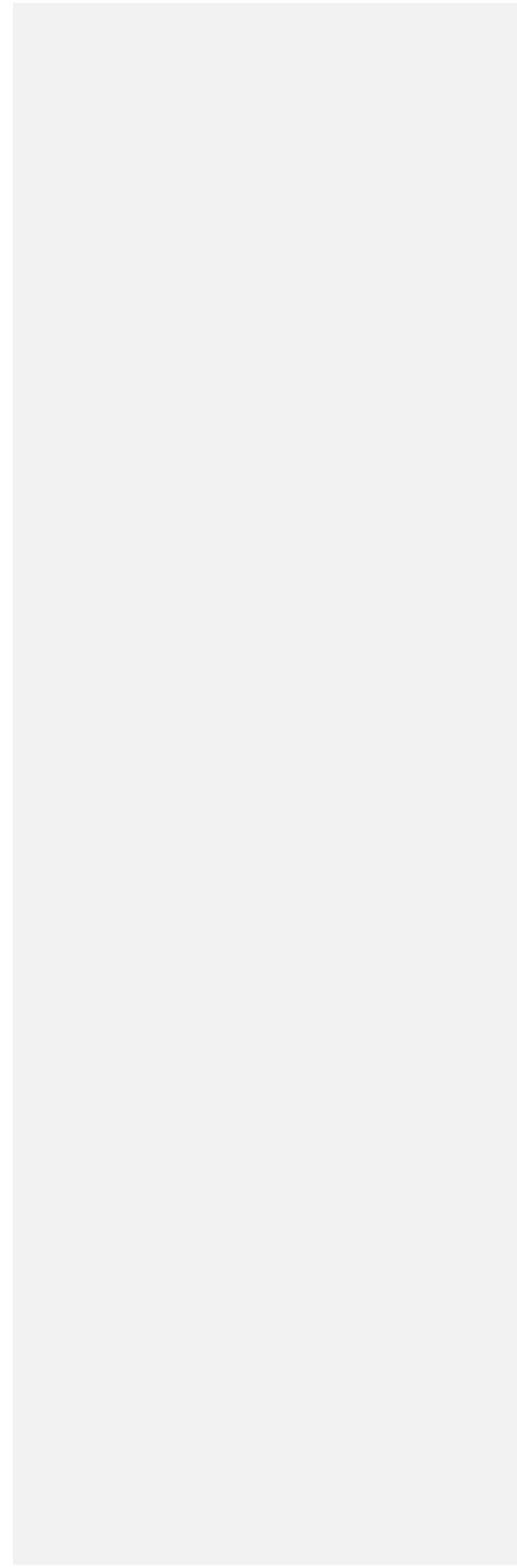
			Phase 1 E-learning project (Due: 10/22) (Points= 15)
Oct 23 Zoom Meeting	Chapter 5- Tests video Interactivity (Allen's book)	Flipped Activity 5	
			Coding Tools (Due: 11/5) (Points= 15)
Nov 6 Zoom Meeting	Chapter 6- Topics	Flipped Activity 6	
			Phase 2 E-learning project (Due: 11/19) (Points= 20)
Nov 20 Zoom Meeting	Chapter 7 – Games and Simulations	Flipped Activity 7	
	Fall Break		
			Phase 3 E-Learning project (Due: 12/3) (Points= 15)
Dec 4 Zoom Meeting	Chapter 8- Social Learning	Flipped Activity 8	
			E-Learning- Project (Due; 12/15) (Points= 100)
Dec 18			Final exam (Points= 85)

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Grading Scale

Grade	Percent
A	90-100%
B	80-89%
C	70-79%
D	60-69%
F	0-59%

Course Description



3. Integrate learning and instructional strategies in the planning for the design and development.

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B. Manage an e-learning design and development project.

Commented [A16]: 2a

C. Select effective software programs for project development.

Commented [A17]: 6c

D. Create interactive multimedia applications that incorporate text, graphics, sound, and digital movies.

Commented [A18]: 2a, 3c

E. Create interactive materials for instructional and evaluation purposes.

Commented [A19]: 2a, 3c

1. Create interactions in response to users' input.

Commented [A20]: 2a, 2b

2. Create a navigational infrastructure that allows users to choose their paths of navigation.

Commented [A21]: 7c

3. Create a tutorial that keeps records of users' interactions with the computer.

Commented [A22]: 2a, 2b

4. Use script languages to enhance interactivity.

Commented [A23]: 2a, 2b

5. Create a deliverable on a CD-ROM, an Intranet, or the Internet.

Commented [A24]: 7c

F. Develop and implement an evaluation plan for the improvement of materials for e-learning.

Commented [A25]: 6a

Required Materials

1. A CSULB email account, which is available free to registered students.
2. Get an FTP account on CSULB website (call 562-985-4959)
3. A screen capturing tool such as Camtasia or Jing
4. An audio-video editing tool such as iMovie, Windows Movie Maker, and Audacity

You may use Internet Explorer to send your files to your CSULB web account by going to

ftp://your csulb username@ftp.csulb.edu,

Input your user ID and password then and then copy and paste all your files into **htdocs** folder.

To Visit (see, try, test) your

WebpageGo to the

following address

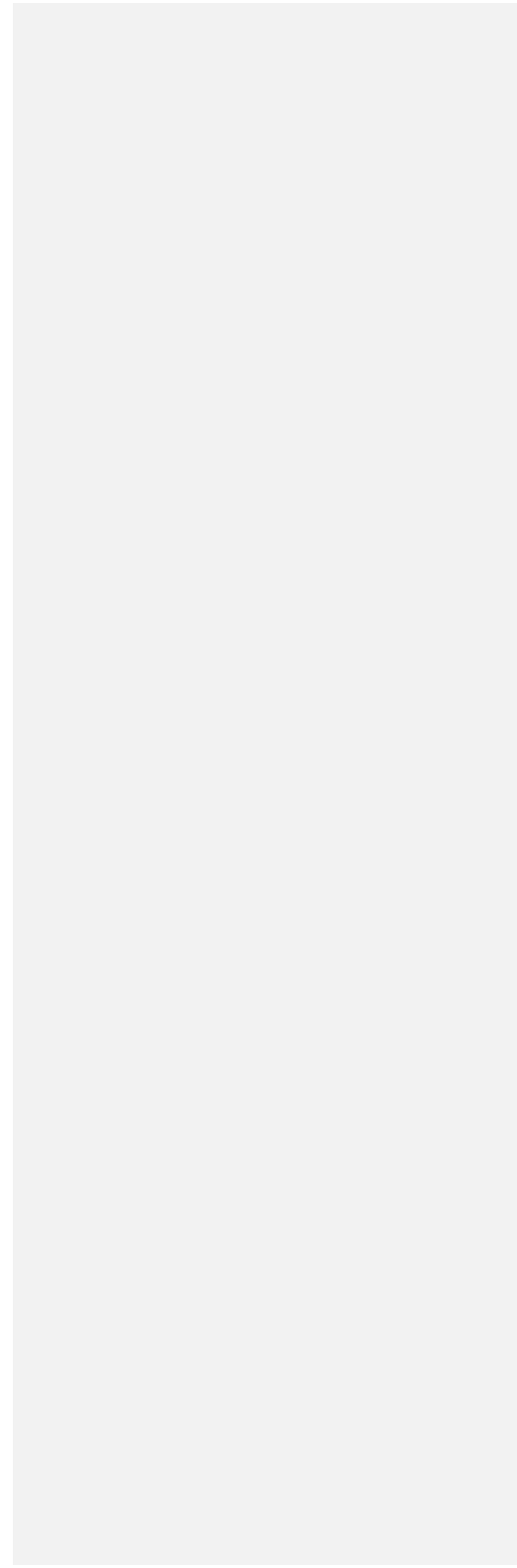
http://www.csulb.edu/~Your user name/Folder Name/File Name

Writing: College-level writing is expected. The grades for some assignments will be based, in part, on writing.

Late assignments: College-level writing is expected. The grades for some assignments will be based, in part, on writing. Assignments no more than one week late will be subject to a 10% penalty. Assignments no more than two or three weeks late are subject to a 20% penalty. Assignments beyond three weeks late may only be accepted by special arrangements with the instructor. Assignments are not accepted after the last week of instruction.

Students with disabilities: Students with disabilities who need reasonable

modifications, special assistance, or accommodations in this course should direct their request to the course instructor. If a student with a disability feels that modifications, special assistance, or accommodations offered are inappropriate or insufficient, he/she should see the assistance of the Director of Disabled Student Services on Campus.



Cheating and plagiarism: Depending on the circumstances, penalties may include a zero score on the involved assignment/exam, an "F" for the course, and/or referral to the Office of Judicial Affairs. In some cases, the Office of Judicial Affairs may impose possible probation, suspension, and/or expulsion.

